

Unit Goal: Basic safety rules/safety procedures and use of firearms on a firing range.

41.1 Discuss nomenclature and safety precautions necessary when handling firearms.

- Revolver
- Semi-automatic pistol
- Shotgun
- Rifle- semi-automatic and bolt action

Lecture Scenario: Conduct a discussion with class:

- Discuss each above weapon type utilizing appropriate terminology
- Discuss workings and safety precautions of each

Unit Goal: Fundamental techniques of marksmanship.

41.2. Demonstrate the fundamentals of marksmanship.

- Stance
- Grip
- Sight Alignment
- Sight Picture
- Trigger Control
- Follow through
- Breathing
- Ammunition
- Light condition: daylight, low light, nighttime
- Flashlight/weapon shooting techniques
- Cover vs concealment

Lecture Scenario: Conduct a discussion and demonstrate with class:

- Discuss each of the fundamentals as listed above
- Demonstrate each
- Have students demonstrate and correct as necessary

41.3. Provide working knowledge of carrying and use of back-up and off-duty weapons.

- Back-Up (on duty) Weapons
- Off-Duty Weapons

Unit Goal: Qualify with a firearm according to established standards on the firearms range.

41.4. Demonstrate proficiency in the use of firearms at the following distances.

Instructor Note: Distances and round count only apply to Basic Peace Officer's Course and do not affect Departmental Annual Qualification requirements.

1. Handguns - a minimum of 50 rounds, fired at ranges from point-blank to at least 25 yards with a minimum of 5 rounds at both the 15 and 25-yard lines, including at least one timed reload.
2. Shotguns - a minimum of five rounds of "00" buckshot or slug ammunition fired at a range of at least 15 yards.
3. The minimum passing score for both courses of fire is 70%.

4. **Highly suggested** that a night/low light with hand-held flashlight course of fire also be utilized at above (1) and (2) parameters

Instructor Note: Check with your academies Advisory Board for guidance on mandating this exercise as appropriate.

Instructor Note: See Chapter Resources for details and further instructions.

41.5. Identify TCOLE qualification requirements.

- See Firearms Proficiency Requirements in TCOLE Rules 218.9 and discuss with students.

41.6. Identify procedures/proficiency in weapon maintenance by cleaning and inspecting weapons.

Practical Scenario: Weapon Maintenance and cleaning:

- Student will demonstrate the field stripping of the weapon for maintenance of assigned weapons.
- Describe weapon components that need to be inspected during routine maintenance and safety checks.
- List materials and equipment needed to properly and safely clean a firearm.
- Instructor should complete an assessment on each student to insure proficiency level.

CHAPTER RESOURCES

STRATEGIES OF DEFENSE – FIREARMS

Course of Fire Handgun (Example)

Stage# 1 **18 Rounds** **50 Feet** **75 Seconds** Shooter will start with both hands in front {Interview position of hands} on the command to shoot. Shooter will draw handgun utilizing the barricade for support, commence fire right from side of barricade utilizing the barricade for support {all shooters including left hand shooters will start on the right side of the barricade. Re-load, change to left hand go to the left side of barricade again utilizing the barricade for support. Lastly, re-load the last magazine of six rounds step to the right and shoot the remaining six round un-supported, not utilizing the barricade {strong hand}}

NOTE: Instructor needs to be mindful this stage is all two-handed shooting. All Shooters will start on the right side of barricade(supported) whether strong hand or weak hand then move to the left side of barricade(supported) and again the right side of barricade (un-supported) strong handed shooting. Supported utilizing the barricade, Un-Supported not utilizing the barricade.

6 rounds right hand right-side barricade (two hand shooting)

6 rounds left hand left side barricade (two hand shooting)

6 rounds un-supported (not utilizing the barricade, stepping to the right of the barricade two hand shooting)

Stage#2 **18 Rounds(12 target & 6 duty load)** **30 feet** **60 seconds** Shooter will start from the standing position and on command of Commence Fire will kneel behind the barrel and shoot six rounds over the top of the barrel or platform, reload the second magazine of six rounds and continue shooting, the third magazine of six rounds {street loads} will be shot from the strong side of the barrel, thus finishing this stage of fire).

NOTE: Instructor need to be mindful the shooter may shoot this stage on both knees or one knee, if one knee only gun side knee.

12 rounds over barrel (kneeling, 2 magazines 6 rounds each)

6 rounds around side of barrel (duty load, strong side/gun side/kneeling)

Stage#3 **10 Rounds** **10 feet** **4 seconds** Command will be to draw ten rounds. Six rounds in your gun and four rounds in your next magazine...Shooter will face target from ten feet on the command commence fire, shooter will be given four seconds to draw their handgun and shoot two rounds waist level and holster...This will be done three times at the command of the instructor each time. Shooter will be advised when you load addition magazine of four rounds. More of the same. Four seconds two rounds.

NOTE: Instructor need to be mindful waist level means forearms parallel to the deck as well handgun, and elbows in the stomach area. Do not allow shooter to extend arms, position kind of like a subdued low-ready. Four seconds each command

2 rounds per command waist level (total 10 rounds)

Stage# 4 **10 Rounds** **5 feet** **3 seconds** Command will be to draw ten rounds. Six rounds in your gun and four rounds in your next magazine. Shooter will face target from 5 feet on the command commence fire, shooter will be given three seconds to draw their handgun and shoot two rounds holster level and holster...This will be done three times at the command of the instructor each time. Shooter will be advised when you load addition magazine of four rounds. More of the same. Three seconds two rounds.

NOTE: Instructor need to be mindful this is the only Stage the shooter will shoot with one hand holster level. Do not allow shooter to extend the arm out. At the command commence fire, Shooter will pull handgun from the holster shoot two rounds and holster. Shooting from the holster is like pulling the handgun and putting the butt of the handgun back in the holster and firing two rounds and re-holstering. The other arm is in the air away from the barrel of the handgun. All this is done simultaneously. Three seconds each command.

2 rounds per command holster level (10 rounds)

STRATEGIES OF DEFENSE – FIREARMS

Course of Fire Shotgun (Example)

Stage# 1 **5 Rounds** **75 Feet (25 yards)** **Rifled Slugs** **Shoulder** Shooter will start with a Departmental Approved Shotgun, action open and shotgun on safe. Shooter will be given five Rifled Shotgun Slugs...UPON COMMAND Shooter will load 5 Rifled Slugs (one in the chamber of the shotgun and four in the magazine.) There is no time for this stage. The Command will be Five Slugs from the shoulder on the command Commence Fire the shooter will shoot five rounds from the shoulder. No time limit. Shooter must shoot 70% to move to the next stage.

NOTE: Instructor must ensure the shooter can identify the safety mechanisms on the shotgun and know how to load/down-load, extreme care must be adhered to. Procedures need to be put in place if the shooter does not shoot a 70 % at this stage as to whether they will proceed to the next stage, also whether or not a sling will be utilized.

Stage# 2 **8 Rounds** **30 Feet (10 yards)** **45 seconds** **# 4 Buck** **Shoulder** Shooter will start with a Departmental Approved Shotgun, action open and shotgun on safe. Shooter will be given eight #4 Buck Rounds... UPON COMMAND Shooter will load four #4 Buck (one in the chamber of the shotgun and three in the magazine.) Time Limit for this stage will be 45 seconds...The Command will be four rounds from the shoulder standing and four rounds from the shoulder kneeling, 45 seconds, on the command Commence fire, the shooter will shoot four

rounds from the shoulder standing. Kneel load the additional four rounds and shoot from the shoulder kneeling, all in 45 seconds.

NOTE: Instructor need to be mindful the shooter must start from the standing position, when shooting from the kneeling position loading must also be done kneeling...Shotgun caddy may be utilized if one is available on shotgun.

STRATEGIES OF DEFENSE – FIREARMS

Night Handgun Course (Example)

Night Handgun Course utilized some low-light conditions and overheads from Patrol Vehicles. Handheld flashlights can be utilized for full and ½ light conditions. Each round striking body of silhouette (*not ears or clothing*) 4 points. Maximum score 200, qualifying score 70% 140.

Stage# 1 **12 Rounds** **30 feet**

6 rounds	No Time	Standing; on signal fire 2 rounds	No Light
6 rounds	No Time	Standing; on signal fire 2 rounds	Overheads

Stage# 2 **18 Rounds** **10 feet**

6 rounds	No Time	Waist Level-2 hands; on signal fire 2 rounds	No Light
6 rounds	No Time	Waist Level-2 hands; on signal fire 3 rounds	½ Light
6 rounds	No Time	Kneeling-2 hands; on signal fire 2 rounds	Full Light

Stage#3 **12 Rounds** **5 feet**

6 rounds	No Time	Holster level 1 hand; on signal fire 2 rounds	No Light
6 rounds	No Time	Holster level 1 hand; on signal fire 2 rounds	½ Light

Stage#4 **8 Rounds** **5 feet**

8 rounds	20 seconds	Holster level 1 hand; on signal fire 6 rounds reload fire 2 rounds	Full Light
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